



**MAO-003-001628**

Seat No. \_\_\_\_\_

**B. Sc. (Sem. VI) (CBCS) Examination**

**March / April - 2018**

**CA-603 : Computer Application**

*(Networking & Coreldraw)*

**Faculty Code : 003**

**Subject Code : 001628**

Time :  $2\frac{1}{2}$  Hours]

[Total Marks : 70

1 Attempt all :

20

- (1) Full form of WAN is \_\_\_\_\_
- (2) Full form of TCP is \_\_\_\_\_
- (3) What is protocol ?
- (4) List out OSI Layers.
- (5) Full form of SMTP \_\_\_\_\_
- (6) Define Telnet.
- (7) Define Simplex.
- (8) What is Ethernet ?
- (9) Full form of UDP \_\_\_\_\_
- (10) What is ATM ?
- (11) What is the default paper type/size when you open Corel Draw windows ?
- (12) CorelDraw is a \_\_\_\_\_ based drawing Application Package.
- (13) What is the use of Pick tool ?
- (14) What is shortcut key to combine object in CorelDraw ?
- (15) Which shortcut key is used to displays a full-screen preview of the graphic or drawing ?
- (16) Define Bitmap.

- (17) Using \_\_\_\_\_ tool, you can draw curves or segments at a time.
- (18) Define Spiral tool.
- (19) What type of text would you use to create a title?
- (20) F3 is the shortcut key to zoom in all objects in the drawing. True OR False?

**3** (A) Attempt following questions : (Any **Three**) **6**

- (1) What is full-duplex?
- (2) What is Router?
- (3) Explain IPX.
- (4) Explain SMTP.
- (5) Explain Bus topology.
- (6) Explain Repeater.

(B) Attempt following questions : (Any **Three**) **9**

- (1) Explain Star topology.
- (2) Explain Data link layer.
- (3) Explain HTTP.
- (4) What is peer to peer network?
- (5) Explain Analog and digital transmission.
- (6) Explain Mobile computing.

(C) Attempt following questions : (Any **Two**) **10**

- (1) Explain domain name system.
- (2) Explain Transmission Media.
- (3) Explain OSI layer.
- (4) Write a short note on TCP/IP.
- (5) Write a short note on Classification of IP address.

- 3** (A) Attempt following questions : (Any **Three**) **6**
- (1) Explain Text Tool.
  - (2) Define Property Bar.
  - (3) Explain simple Wireframe.
  - (4) Explain interactive distortion Tool.
  - (5) Explain Bezier Tool.
  - (6) Explain shape Tool.
- (B) Attempt following questions : (Any **Three**) **9**
- (1) Explain CorelDraw's environment.
  - (2) Write a short note on Drawing line.
  - (3) Differentiate Guide lines - Grids.
  - (4) Differentiate Combine - Intersect.
  - (5) Explain bitmap fill.
  - (6) Explain print set up in CorelDraw.
- (C) Attempt following questions : (Any **Two**) **10**
- (1) Explain fill tools in detail.
  - (2) Write a use of any five tools available in CorelDraw toolbar.
  - (3) Explain Vector and bitmap drawing.
  - (4) Explain lens effect with five types.
  - (5) Explain Layer menu in detail.
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